

PHYLLIS COURT CROQUET CLUB

www.pcccroquet.co.uk

Club Rules

(to be read in conjunction with the bye-laws)

1. Dress code

Players must wear:

- flat-soled shoes which fully cover the foot (most flat-soled training shoes are ideal).
- dress predominantly in white, including shoes, with the following exceptions:
 - a) during the beginners training course
 - b) during winter play
 - c) during inclement weather

2. Court restrictions

New members are restricted to courts 3 & 4 until being 'passed' by their qualified coach at the conclusion of their beginners' training course.

3. Hours of play

Play must not commence before 10.00 am nor continue after dusk, except for specific events organised by the Croquet Club. At *weekends* in the *summer*, play may commence at 8.00 am provided – as it usually the case – the gardeners are not working on the courts.

4. Waterlogged courts

Play must not start and must be curtailed if the courts become waterlogged.

5. Periods of maintenance

Members are not permitted to enter the croquet area during periods of grounds maintenance, for example when grass cutting is in progress. Grass cutting is usually finished before 10:00 am.

6. Guests

Guests are welcome to play if accompanied by a Croquet Club member, but guests are restricted to courts 3 & 4 unless they are experienced players (usually meaning they are members of another croquet club).

7. Non-members of the Croquet Club

All members of main Phyllis Court Club are entitled to play on the croquet courts but are earnestly encouraged to join the Croquet Club.

Non-Croquet Club members must:

- Wear white clothing.
- Book a court via the Club reception desk (who must then use the booking system currently employed by the croquet club)
- Not play on the larger courts 1 & 2.
- Not join in with Mix-In sessions.
- Not 'double-bank' with Croquet Club members without their specific approval.

- Not request access to the Croquet Pavilion, and not use the equipment therein.
- Only use equipment held at reception for their specific use.

8. Returning equipment

Members are responsible for returning to the pavilion all items of equipment that they or their group have used. Please do not leave it all for the last person to leave to tidy away.

9. Pavilion key

A member of the Club who obtains the key to the Croquet Pavilion from the key safe at the top of the pavilion steps must leave it in the door until the end of their session, when they should lock up and return the key to the key safe.

If another member is still in play, the key should remain in the door, and the last person to finish playing is responsible for locking up and returning the key to the key safe.

10. Personal belongings

Members who leave personal belongings in the croquet pavilion or croquet area do so at their own risk.

11. Booking courts for 'friendly' play

Courts for friendly play may only be booked up to 2 weeks in advance.

Members **must** accommodate others who may wish to 'share' the court and 'double bank' with them.

If a friendly game is double-banking with a competition game, the friendly game must give way when practicable. For example if both games arrive at the same hoop at roughly the same time, the friendly game should give way.

It is not practicable to double-bank a mixture of AC and GC games.

12. Non-bookable periods

In addition to Mix-In sessions, courts may not be booked when they have been reserved for maintenance, formal training, team practice sessions, tournaments and matches with other clubs, or during the Henley Royal Regatta.

13. Overrunning

Members should book sufficient time for their session to conclude before the next booked members start time.

Friendly games should be halted mid-game if necessary and not overrun into other member's playing time.

Competition games and Tournaments may overrun occasionally and members making subsequent bookings that follow behind such events are reminded to be aware of this possibility and that they may have to wait whilst the previous play concludes.

14. Booking courts for competition matches

Courts for competition matches may be booked up to 4 weeks in advance.

Competition games may have to double-bank with other competition games or friendly games. A friendly game will give way when practicable (see the Rule above on friendly play).

15. Jump strokes

Members must not play or attempt to play jump strokes on the court playing area until they have been coached to sufficient proficiency and cleared to play such strokes by an authorised coach.

16. Markers not coins

If the position of a ball needs to be marked, for example during double-banked play, then plastic markers must be used. Coins or other metal objects must not be used for this purpose; this is in order to protect the ground staff from injury and the mowing equipment from damage caused by forgotten such items.

17. Name badges

Name badges are provided by the Croquet Club Membership Secretary. Members are encouraged to wear name badges at all times.

18. Representing the Croquet Club

Members selected to represent the Croquet Club for a match must conduct themselves in an appropriate manner, and support the team captain's decisions. Any member who arrives late, or fails to arrive for a club match without notifying the team captain in advance, and cannot subsequently provide a good reason, will be reported to the committee.

UPDATED: Nov 2020